

# Teodor Grigor

Teh-oh-door Gree-gore

## Android Engineer

& KMP Developer



### CONTACT

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**Email:** work@teogor.com

**Location:** Remote or On-site (Brasov, RO)

### KEY SKILLS

Kotlin, Jetpack Compose,

Android SDK, KMP, DI,

Unit Testing, CI/CD

### SUMMARY

Experienced Android Software Engineer and KMP Developer with 6+ years of expertise building high-performance, scalable mobile applications. Proven track record managing apps with 200M+ installations and 1M+ daily active users. Specialized in modern Android development using Kotlin, Jetpack Compose, and advanced architectural patterns (MVVM/MVI). Strong advocate for clean code, performance optimization, and open-source development.

### PROFESSIONAL EXPERIENCE

#### Android Software Engineer

Remote | Jun 2022 - Present

MarleySpoon

- Architected and delivered high-performance Android applications using Kotlin and Jetpack Compose, serving 500K+ meal kit customers across multiple regions
- Implemented MVI architectural pattern resulting in 40% improved app responsiveness and 25% reduction in memory usage
- Developed efficient GraphQL data fetching strategies, reducing API response times by 35% and implementing secure PCI-compliant payment processing with Stripe
- Established comprehensive testing framework using JUnit/Espresso, achieving 85% code coverage and reducing production bugs by 60%
- Collaborated with 8-member product team including designers and PMs to translate business requirements into technical solutions, delivering 12+ major features on schedule

#### Android Developer

Remote | May 2021 - Apr 2022

Wave Studio

- Maintained and optimized Android applications with 200M+ installs and 1M+ daily active users, ensuring 99.9% uptime and top-tier stability.
- Reduced crash rates by 45% through proactive debugging, crash analytics, and robust error handling.
- Developed and integrated Unity-powered live wallpaper features, increasing user engagement by 30% and boosting app store ratings to 4.5+ stars.
- Improved RESTful API communication, decreasing app load times by 50% and reducing bandwidth usage by 25%.
- Collaborated in agile teams of 6+, participating in sprint planning and daily standups to ensure timely, high-quality feature delivery.

#### Android Developer

Remote | Sep 2019 - Apr 2021

ZeoFlow

- Designed, developed, and launched a social media Android application from the ground up, collaborating closely with the founding team to define product vision, features, and user experience.
- Implemented scalable MVVM architecture, ensuring maintainable, modular code and smooth integration of new features as the product evolved.
- Integrated RESTful APIs and backend services, enabling real-time user interactions, authentication, and content sharing.
- Optimized app performance and memory usage, achieving a 60% improvement in startup

time and a 40% reduction in memory footprint across supported devices.

- Established coding standards, documentation, and unit testing practices, maintaining 90%+ code coverage and ensuring high reliability throughout the product lifecycle.
- Participated in Agile development cycles, providing technical input on feature prioritization, sprint planning, and roadmap execution in a fast-paced startup environment.

### **Jr. Android Developer**

Brasov | Sep 2017 – Jun 2019

DolphPire

- Assisted in the development and maintenance of Android applications, working under the guidance of senior developers to implement new features and fix bugs.
- Learned and applied core Android concepts, including Activities, Fragments, and UI layouts using XML, while building foundational skills in Kotlin and Java.
- Collaborated with cross-functional teams—product managers, designers, and other developers—to understand requirements and deliver user-focused solutions.
- Participated in code reviews, unit testing, and debugging sessions, steadily improving code quality and understanding of best practices.
- Proactively explored new Android technologies and development tools, contributing to team discussions and sharing learnings to enhance project outcomes.

## **SKILLS**

### **Android Developer**

Kotlin, Java, Jetpack Compose, XML Layouts, Android SDK, Android Studio, MVVM, MVI, Clean Architecture, Room, SQLite, Firebase, Retrofit, OkHttp, REST APIs, GraphQL, Dagger/Hilt, Dependency Injection, JUnit, Espresso, Unit Testing, Play Store Deployment, CI/CD (Git, GitHub Actions, Bitrise), Performance Optimization, Crashlytics

### **KMP Developer**

Kotlin Multiplatform, Shared Business Logic (Android/iOS), Compose Multiplatform, Ktor (Networking), SQLDelight (Persistence), expect/actual Declarations, Gradle Multiplatform Project Structure, Multiplatform Unit Testing (JUnit, MockK, XCTest), Swift/Objective-C Interoperability, Modularization, Code Sharing, Cocoapods Integration, Native API Integration (iOS/Android)

## **OPEN SOURCE CONTRIBUTIONS**

Active open source developer as [@teogor](#) since Aug 2022, publishing and maintaining libraries for Android and Kotlin Multiplatform under my own name.

### **Ceres | 65+ Stars**

Comprehensive Android development framework streamlining app development with modern technologies and best practices.

### **Winds | 20+ Stars**

Tools for building and publishing multiplatform libraries and applications efficiently.

### **Sudoklify | 10+ Stars**

Versatile and intuitive Kotlin Multiplatform library for generating, manipulating, and solving Sudoku puzzles

## **EDUCATION**

### **University of Northampton | 2019 – 2022**

Bachelor of Science (BSc) in Games Programming

Relevant Coursework:

- Mobile Application Development
- Databases
- Artificial Intelligence Techniques
- Problem Solving and Programming

Technical Skills:

Unity, Unreal Engine, SFML, C++, C#, Java, SQL